SACRED HEART CATHOLIC PRIMARY SCHOOL
Many Worlds, One Planet - Year 2

Theme	Europe
Big Question(s)	If I were a bird, what would Europe look like from above? What are the hottest and coldest places on Europe?
Key Vocabulary	mountain, , ocean, river, soil, valley, vegetation, port, harbour
Suggested end of theme 'Showcase'	Hold an event for parents/ carers to come in to listen to a 'presentation'/ assembly consisting of songs (The continent song for example). A presentation on the country studied and the similarities/ differences between UK and there.

GEOGRAPHY OBJECTIVES

Locational Knowledge and Place Knowledge	• Name and locate the world's seven continents and five oceans. • Understand geographical similarities and differences through studying the human and physical geography of a small area of Europe.
Human and Physical Geography	• Locate of hot and cold areas of the world in relation to the Equator and the North and South Poles
Geographical Skills and Field Work	• Use world maps, atlases and globes to identify Europe and surrounding oceans • Use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features; devise a simple map; and use and construct basic symbols in a key

ART OBJECTIVES

Drawing	• To use drawing to share ideas, experiences and imagination • To develop a range of techniques using colour, pattern, line, texture, shape form and space
Painting	• To use painting to share ideas, experiences and imagination • To develop a range of techniques using colour, pattern, line, texture, shape form and space • Mixing own colours
Sculpting	• To use sculpting to share ideas, experiences and imagination • To develop a range of techniques using pattern, line, texture, shape form
Artists	• To learn about the work of a range of artists, describing the differences and similarities and linking to their own work • Picasso (or teachers choice)

DESIGN TECHNOLOGY OBJECTIVES

Food/ cooking	• To Understand and apply the principles of a healthy and varied diet and use this to prepare dishes • To know where food comes from • All to be linked to topic using countries ingredients
Design	• Design purposeful, functional, appealing products for themselves and other users based on design criteria. • Generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology.

Make	• Select from and use a range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing]. • Using junior saws, sandpaper, glue gun and paint • Select from and use a wide range of materials and components, including construction materials and textiles according to their characteristics.
Evaluate	• Explore and evaluate a range of existing products. • Evaluate their ideas and products against design criteria.
Technical knowledge	• Build structures, exploring how they can be made stronger, stiffer and more stable. • Explore and use mechanisms [for example, levers, sliders, wheels and axles], in their products.
COMPUTING OBJECTIVES	
E-Safety	• identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies.
Coding	• create and debug simple programs use logical reasoning to predict the behaviour of simple programs
Multi-media and technology	• use technology purposefully to create, organise, store, manipulate and retrieve digital content